This page walks you through the steps in adding mathematical expressions on UVLe.

## Enable Editing and Add a Resource

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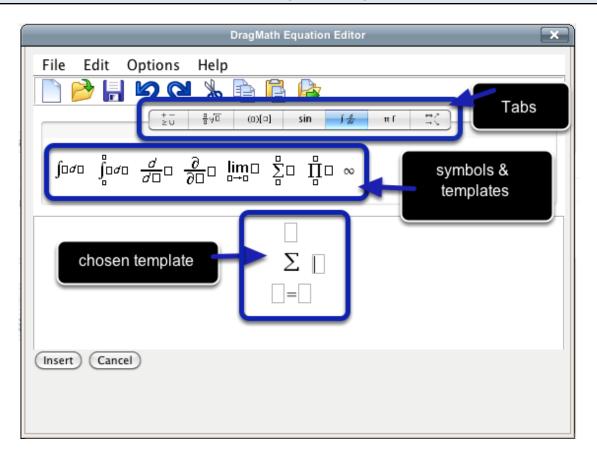
Enable editing by clicking on (1) "Turn editing on" and (2) Add a resource. Mathematical expressions can be added at least through Label or through a Page. **Label** is used when you want to display the equation right on the main page. Use **Page** if you want to add a separate, more elaborate page with mathematical expressions.

🗏 Adding a new Page

General	
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In **Adding a new Page**, the **Name** of the page is required. Click on **DragMath Equation Editor** icon to start writing your equation on UVLe. The Editor requires you to install Java (preferably the most recent version) in your computer.

## Typing in a mathematical expression using the DragMath Equation Editor



The DragMath Equation Editor has tabs that group similar mathematical expressions. Once a tab is chosen, it will displate symbols and templates that can be dragged into the text.

Once the equation is written, click on **Insert**. The **code** of the mathematical expression will then be displayed in the Page content. Save the page when done.

For more advanced use of mathematical equations on UVLe, you may contact DILC for help.